## Skirmish Dorset Paintball Games - Risk Assessment - Group Bookings

Rental Paintball Games	All Involved	1.	All players will be given a briefing (Pep Talk) before any
		2.	activities/games commence.  No players will be able to handle any gun/markers prior to
		3.	pep talk or issue of safety equipment (goggles, overalls).  No players may enter into any game area or gun issuing area  For playing, viewing or passing through without wearing  protective goggles (issued only by/checked by a Skirmish Dorset member of staff).
		4.	All players must sign disclaimers stating their age and Fitness to participate. Juniors, 16 years and under are to be signed by a parent or guardian.
		5.	No players are allowed to climb trees, or enter streams.
		6.	All protective equipment (goggles) to be checked each morning to check for defects/cracks in lense quality before issue.
		7.	All games are patrolled and monitored (marshalled) by a Maximum of 1 member of Skirmish Dorset staff to 10 players and a Minimum of one member of Skirmish Dorset staff to 15 players.
		8.	A member of first aid qualified staff to be on site at all times during any game activity.
		9.	Site safety signage is posted in and around the safe zone (muster area between games) which must be adhered to by all
		10.	players at all times. Although shots to the head are counted, players are asked to
		11.	not intentionally aim for the heads of other players.  No guns other than Skirmish Dorset guns are allowed to be used on site unless prior checked and chronographed on the game day by a member of Skirmish Dorset staff.
		12.	Juniors (11 – 16 years) are not to be mixed with adult groups Unless authorized by an adult in charge of the junior group.
Weather	All Involved	1.	The only time the Skirmish Dorset will cancel/postpone/delay games is during a lightning storm or when Skirmish Dorset staff consider the wind to be strong enough to uproot trees or break
		2.	considerable size branches from their lodging.  After and during rainfall all players are advised not to run and to take extra care on all game fields.
Rental Equipment	All Involved	1.	No Guns are allowed into the safe zone or past the gun room. All guns are handed into stock/bottle first (backwards) to a
		2.	member of Skirmish Dorset staff after each game has finished.  Hoppers/ammo pods are to be removed from the gun by each
		3.	player before handing the gun in. All guns are checked weekly for velocity readings and defects to UKPSF guidelines to a maximum of 300 fps.